

Legal framework and current situation surrounding gambling practices in France

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The legal framework of gamble in France has undergone a significant change in 2010.

The 12th of May 2010 France opened a legal online gambling supply on three sectors: sports betting, horse course betting and poker



Globally and in a few words we can say that Before 2010:

- the gamble is highly regulated in France, with the exception of casinos, they are state-owned companies that manages the supply

- the legal gamble online was limited to playing state lotteries





Arjel writes the specification of a legal gambling website, stating in detail the nature of games and bets authorized and duties of opérators, Eg the obligatory presence of gamble moderators as: self-limitation of wagers

to grant licenses and monitor the sites activities.





Two years after the promulgation of the law, It was required:

- to quantify and describe this population,
- evaluate the part of this activity taking place on regulated supply
- -Analyse the patterns of the online gambling in comparison with

offline





The last survey is the first and last national survey on gambling, mainly on offline gambling done in 2010

I will use it to compare online and offline gambling

Since the early 1990s, the French National Institute for Prevention and Health Education (INPES) has been conducting a series of surveys called Baromètre santé with many healthcare participants. These sur- veys examine the various health behaviours and attitudes of the French. They are random, two-tiered questionnaires (household, then individual) conducted using a Computer Assisted Telephone Interview (CATI) system. The 2010 survey, which was entrusted to the Gfk-ISL institute, took place from 22 October 2009 to 3 July 2010. The telephone numbers were generated at random using French area codes from 01 to 05 (geographic zones), which allowed households with ex-directory numbers to be surveyed.

To be eligible, a household had to have at least one person in the age range under consideration (15 to 85 for the Baromètre santé 2010) and speak French. Within the household, an individual was selected at random from among the eligible household members.

To offset the phenomenon of landlines being replaced with mobile phones for part of the population with special characteristics in terms of health behaviour, a sample of 2,944 individuals from house- holds that could only be reached by mobile phone was questioned in addition to the 23,605 indivi- duals with a landline and a geographical zone telephone number at their home. Furthermore, 1,104 individuals with a landline who were only reachable through a number starting with 08 or 09 were questioned using their mobile telephone number, which helped improve the representativeness of the sample (Beck et al., 2011). In total, the sample comprised 27,653 individuals. The rate of refusal was approximately 40% for the mobile telephone sample and for the landline sample. The question- naire lasted thirty-two minutes on average.

The data were weighted using the number of eligible individuals and telephone lines in the household (in order to calculate the inclusion probability for each individual, in particular to offset the fact that an individual in a large household had less of a chance of being randomly chosen) and aligned with the most recent national INSEE (French National Institute of Statistics and Economic Studies) refe- rence data, i.e., the Emploi 2008 employment survey for the preparation of the Baromètre santé 2010 database.



Quite half of french population has gambled at least once during the last 12 months.

A quarter of these gamblers are active gamblers, I mean, that they've gambled during the last 12 months at least 52 times and/or spent at least 500 €.



The problem gambling identification tool used was the CPGI or Problem Gambling Severity Index (PGSI).

For problem gamblers there are 2 categories : "moderate-risk gambler" (score = 3-7) and »Excessive gambler" (score = 8 or over).

This is a conservative estimation because only "active gamblers" were asked to respond to the gambling questions.

The calculation of the prevalence of problem gambling (probable pathological or mo- derate-risk, according to the CPGI scale) in the French population, was based on the assumption that the people affected by this problem were necessarily in the active gambler sample.





In 2012, the French Monitoring Centre for Drugs and Drug Addiction (OFDT) and the French Monitoring Centre for Gambling (ODJ) conducted two coordinated surveys to describe online gambling behaviours among French people.



The first survey was an initial telephone prevalence survey (Enquête Prévalencee-JEU, ODJ)

was conducted as part of a regular monitoring survey on internet use: the "Observatoire des usages Internet" among a random sample of the French population

Two questions intended to measure the prevalence of online gambling were asked

using CATI (Computer assisted telephone interviewing).

Sample : of 2,700 French people aged 18 and older

Time survey: from September to November 2012



A second, web self-administered survey aimed to describe gambling practices and gambler profiles

It was based on a database of Web user addresses. Includes more than 800,000 Web users

The initial sample was a 20,000 Internet users aged 18 to 75

selected according to **quotas** that come from the results of the representative Internet use survey)

by sex, age, socioprofessional category and region.

The response rate to all emails sent and opened was approximately 40%.

People responded about their online gambling using CAWI (Computer assisted web interviewing).

The final sample of analysed questionnaires included 4,042 online gamblers.

The results were **weighted** according to the quotas criteria: sex, age group, region and socioprofessional category.

Web users are recruited according to various methods and from several sources: telephone surveys, face-to-face studies and Web studies

A point system was implemented for each fully completed questionnaire.

The operating procedure involved sending an invitation with an announcement mentioning the survey

Follow-ups were performed on people who did not open their email and who did not click on the link for responding to the questionnaire.

The procedures for controlling the quality of the data collected enabled questionnaires that were completed too quickly or whose responses were too inconsistent to be excluded.

	(17	ple gam			
line nbling					
France	Prevalence of online gambling in Franc	e in 2012			
			95% Confidence intervals		
	French population (aged 18 and over)	Estimate	95% Connde	ence intervais	
	French population (aged 18 and over)	Estimate	Lower	Higher	
	French population (aged 18 and over) Prevalence in the last 12 months	Estimate 3,7%			
oduction		3,7%	Lower	Higher	
oduction ine bling	Prevalence in the last 12 months	3,7%	Lower	Higher	
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Turning to results, the first point is the prevalence of online gambling in France The last year prevalence is 3.7%

of people aged 18 or older (approximately 2 million people) stated having gambled in the 12 months prior to the survey

des jeux	Who is gambling online?					
	per cent	Online gamblers 2012 (N= 4 042)	Offline gamblers 2010 (N= 11 655)	General population data 2012		
Online	Sex					
gambling	Men	57,2	52,3	49,0		
in France	Women	42,8	47,7	51,0		
	Age					
	18-24	12,0	11,0	12,1		
	25-34	26,1	20,4	17,6		
	35-49	35,0	34,2	29,1		
ntroduction	50-64	21,0	26,0	27,8		
Offline	65-75	5,8	8,4	13,4		
gambling	Education					
Online	Did not complete Baccalaureate	22,2	42,4	59,7		
ambling	Completed Baccalaureate	24,9	19,0	15,9		
	Completed Post-Baccalaureate diploma	53,0	38,7	24,5		
Conclusion	Socioprofessional category *					
	Low SPC	23,8	41,8	31,1		
	High SPC	52,5	31,7	25,9		
	Inactive	23,8	26,5	43,1		
	*Low SPC = employee, labourer, farmer; h source : Enquête e-ENJEU2012, OFDT/ODJ					

On this table, we compare the sociodemographic profile of **online gamblers** to that of **all gamblers** (2010 national gambling survey) and to that of the **general population** (INSEE, or French National Institute for Statistics and Economic Studies),

it was observed that online gamblers are mainly

male (this was even more pronounced than for all gamblers),

younger,

better educated

and in a higher social status



Regarding problem gambling we used the Problem Gambling Severity Index (PGSI) (Ferris & Wynne, 2001) tool.

This tool was already used in the 2010 national survey.

According to estimates based on the PGSI, of the people who stated having gambled online in the last 12 months,

six out of ten (59.2%) were non-problem gamblers,

one out of four (23.8%) were low-risk gamblers,

one out of ten (10.4%) were moderate-risk gamblers

and 6.6% were probable pathological gamblers.

The problem gamblers, who were considered to be moderate-risk and probable pathological gamblers, represented 17.0% of people who had gambled in the last year.

When the problem gambling was analysed by type of game in which the gamblers were most invested, the prevalence of problem gambling was highest among those who played slot machines and traditional casino games - games that are illegal online.

Poker was in third position and, in contrast, instant win and scratch card games generated the lowest number of problem gamblers.

des jeux	20			
	Comparison of Online and Offline Gaml	plers on gambling p	oatterns	
nline	Perce	(n = 4.042)	Offline gamblers (n = 11,577)	
mbling	Frequency/Spending			
France	gambled ≥ 52 times in the past 12months	45,0	22,8	
	spent ≥ 500 € in the past 12months	27,1	9,8	
	Serious gamblers*	50,8	25,5	
	Gambling activities (among serious gamblers)			
	Lottery, scratch card games	64,5	89,6	
roduction	Poker	19,2	8,0	
line	Sports betting	16,4	8,8	
nbling	Horse racing	13,8	23,2	
	Slot machines	7,2	17,7	
line nbling	Casinos (excluding poker)	4,0	4,6	
	Problematic gambling**			
nclusion	Moderate-risk gamblers	10,4	1,9	
	Problem gamblers	6,6	0,9	
	* having gambled 52 times or more and/or having ** PGSI = 3-7 ; PGSI ≥ 8 source : Enquête e-ENJEU2012, OFDT/ODJ ; Bai			

this table which resume the comparison available

Between online and offline gamblers on gambling patterns.

First, the online gamblers play more intensely : more frequently and higher spending

Second, prevalence of problem gambling is 5 times higher for online gamblers But we can not directly attribute this to the Internet media

For instance, we can see on this table that the games playing are not the same

des jeu:	Do people gamble			- - - J •	
	(2	1)			
Online					
ambling n France	Distribution of gamblers according	g to the regulated si	tatus of web	sites they u	
			Regulated field (2010 law		
		All gamblers	Regulated II	ciu (2010 iav	
	in	(N=4042)	Poker (n=335)*	Sport/Hor	
	in only regulated web sites	(N=4042)	Poker	Sport/Hor	
		(N=4042) %	Poker (n=335)*	Sport/Hor Bet (n=317	
	only regulated web sites only unregulated web sites both	(N=4042) % 54%	Poker (n=335)* 53% 23% 24%	Sport/Hor Bet (n=317 70% 6% 24%	
	only regulated web sites only unregulated web sites	(N=4042) % 54% 19%	Poker (n=335)* 53% 23% 24%	Sport/Hor Bet (n=317 70% 6%	
ffline ambling nline	only regulated web sites only unregulated web sites both	(N=4042) % 54% 19%	Poker (n=335)* 53% 23% 24%	Sport/Hor Bet (n=317 70% 6% 24%	
ffline ambling nline ambling	only regulated web sites only unregulated web sites both	(N=4042) % 54% 19%	Poker (n=335)* 53% 23% 24%	Sport/Hor Bet (n=312 70% 6% 24%	
ffline ambling nline ambling	only regulated web sites only unregulated web sites both	(N=4042) % 54% 19%	Poker (n=335)* 53% 23% 24%	Sport/Hor Bet (n=31) 70% 6% 24%	

One of the purposes of the survey was to attempt to assess the extent to which online gambling practices, existing prior to the 2010 law, had shifted towards legal practice. Methodologically speaking, this question is difficult to document.

The survey tested four different approaches.

- specify the domain name extension of the sites they used

- questions about the procedure required to register on the

gambling sites

- people were asked to name the 3 websites they visited most.

- Finally, the category of game may also be a clue because some games are not allowed on the web

A composite indicator based on these variables was created in order to classify the legal status of the gambling

it seems that legal online gambling, although predominant, is far from being exclusive.

Even within the new regulated field, especially for the poker

, 8.0% of gamblers mentioned at least one site that was not considered legal as one of those they used most often. Moreover, 11.0% of the gamblers had also mentioned sites that are in a legal "grey area", i.e., sites that offer "free" gambling (or integrate free gambling to an extent) with a view to monetary or other gains.

practices on illegal gambling websites, mainly involved casino games, slot machines and other games that are not available on legal websites.

that legal sites only have an ".fr" extension. A majority of gamblers only used sites with an ".fr" extension, and 37% used a site with a ".com" extension

Legal French gambling sites require gamblers to submit a piece of identification to the online game operator. Only four out of ten gamblers stated that they had sent identification to the sites they used and, even more surprisingly, the same proportion state that they had never been asked to provide identification. When interpreting these results, one must consider that one out of ten gamblers use "free" sites, where they are not required to identify themselves (see the "free" gambling box).

servatoire des jeux	Practices on the regulated supply are they safer?				
	Gambling patterns of individuals who participated to a regulate according to the regulatory status of gambling sites (N=3,230).	-	erall (N=3,2	-	
Inline		Regulated sites only	Unregulated sites	,	
ambling		%	%	OR ¹	
1 France	Steady involvement in gambling				
	Frequent gambling (\geq 52 times in the past 12 months)	41,4	47,6	0.69***	
	Important spending (pent \geq 500 \in in the past 12months)	25,2	26,8	0.65***	
	Problematic gambling (score of 3+ on the PGSI)	12,1	17,3	0.67***	
atroduction	Associated Consequences				
071	Lifestyle behaviours				
ffline umbling	Sleep disturbance	9,7	20,1	0.47***	
	Unhealthy eating	9,1	17,9	0.51***	
nline mbling	Interpersonal problems (arguments. conflicts)	2	1,6	1,2	
onclusion	Substance use behaviour s				
biiciusioii	Increased concern about alcohol consumption	3	3,5	1,09	
	Increased concern about tobacco use	6,3	12,2	0.69*	
	Increased concern about cannabis use	1,3	2,2	0,94	
	Increased concern about use of illicit drugs (excluding cannabis)	1,1	1,2	1,32	
	¹ Significant odds ratio (OR) adjusted for age and sex: *p<=.05, ** p<=.01, ***p	<=.001			
	*regulated activities: lotteries, poker, horse racing and sports betting	;			
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Two years after the promulgation of their regulatory framework these two surveys provide an overview of online gambling behaviours.

This practice is carried out by 3.7% of the French population.

Although it is primarily regulated, the line between legal and illegal websites is not fixed and is uncertain, depending on the perception of the gamblers.

It can generate significant addiction risks in some gamblers .

These data confirm that online gambling is of a higher risk than traditional gambling.

This risk is further exacerbated for certain game categories, such as those that are not regulated by law.

Moreover, it seems that legal online gambling, although predominant, is far from being exclusive.

These observations should lead to:

monitoring of online gambling trends and the prevalence of problem gambling through regular, targeted surveys

developing prevention measures that are appropriate for certain, specific online gambling populations, such as women, young people and high socioeconomic status individuals

reinforcing actions to prevent illegal gambling websites and reflecting on the actions to be taken against the "free" websites.



These observations should lead to:

Developing prevention measures that are appropriate for certain, specific online gambling populations, such as women, young people and high socioeconomic status individuals

Opening a regulated supply for casino games ??

on the one hand, these games continue to be offered on illegal sites. On the other hand, one might think that including such practices on regulated websites could potentially expose a smaller share of its users to damage. However, the relative dangers of such a practice complicate the answer to this question. This point doesn't make sense. I need to talk it over with you and I think I'll be able to figure out the wording pretty quickly though.

monitoring of online gambling trends and the prevalence of problem gambling through regular, targeted surveys

Improve 2 key indicators: % problematic gamblers, % activity on regulated supply better address the central issue of this work—namely, the effectiveness of the protective effect of the regulation of gambling activities